Intro to Electronics

Week 4



Make an LED blink

TODAY'S PROJECT



Timers

- Useful for all kinds of things
 - Wait a certain length of time
 - Turn things on and off repeatedly



555

- Probably the most famous timer IC ever
- Used for all kinds of crazy things
 - People have even built full games with it
 - Whack-a-Mole
 - <u>Dodgeball</u> (reverse Pong)
 - Or used it to make an <u>AM radio</u>



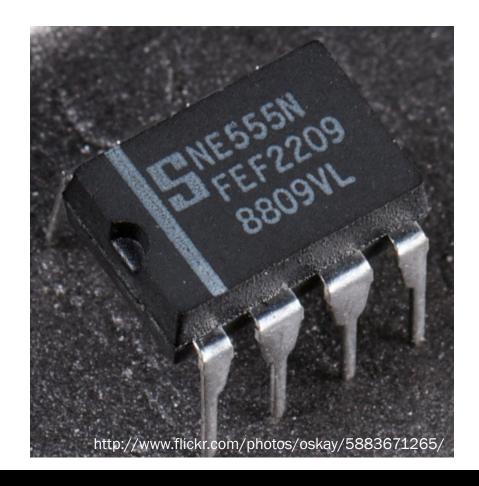
555

- We're going to keep it simple, though
- Just making it turn on and off for a set length of time at a set frequency
 - "Astable multivibrator"
 - All kinds of other neat circuit building blocks in the datasheet



DIP

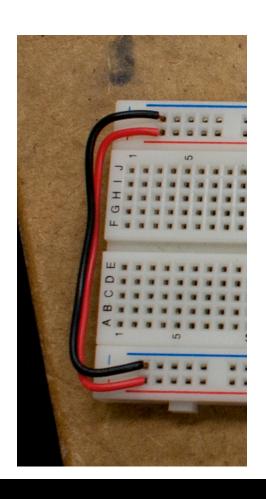
- Dual inline package
 - Very common package for ICs (especially older ones)
- Can have a few pins or a couple dozen





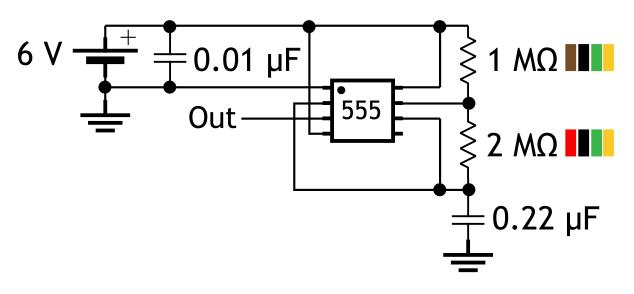
With great pins...

- ...come great confusion.
- Useful breadboard trick: Wire both sides' supply rails together
 - Positive to positive
 - Negative to negative
- Makes it easier to assemble larger circuits





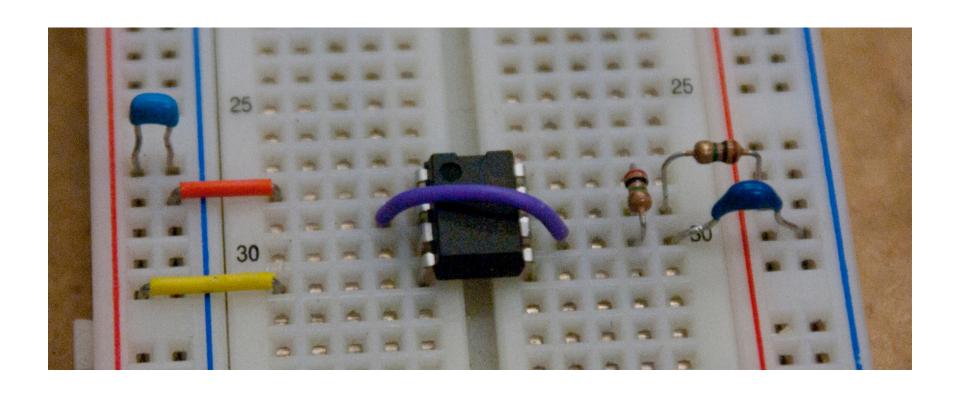
Hook one up



Connect this	to this.	Connect this	to this.
555 pin 1	supply	One end of 1 $M\Omega$	555 pin 7
555 pin 2	555 pin 6	One end of 2 $M\Omega$	555 pin 7
555 pin 4	+ supply	Other end of 2 $M\Omega$	555 pin 6
555 pin 8	+ supply	555 pin 6	One end of 0.22 µF



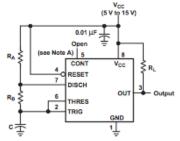
Hook one up





Math time!

 Datasheet says frequency and duty cycle are set with the resistors and capacitor This astable connection results in capacitor C chargir (*0.67 × V_{CC}) and the trigger-voltage level (*0.33 × V times (and, therefore, the frequency and duty cycle) are

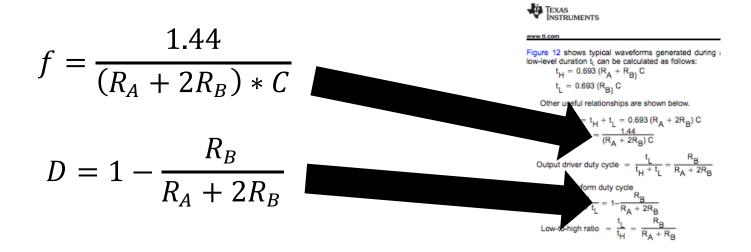


Pin numbers shown are for the D, JG, P, PS, and PW packages. NOTE A: Decoupling CONT voltage to ground with a capacitor can improve operation. This should be evaluated for individual applications.

Figure 12. Circuit for Astable Operation

10 Submit Documentation Feedback

Product Folder Link(s): NA





Math time!

•
$$R_A = 1 M\Omega = 1,000,000 \Omega$$

•
$$R_B = 2 M\Omega = 2,000,000 \Omega$$

• $C = 0.22 \mu F = 0.00000022 F$

•
$$f = 1.3 Hz$$

•
$$D = 60\%$$

$$f = \frac{1.44}{(R_A + 2R_B) * C}$$

$$D = 1 - \frac{R_B}{R_A + 2R_B}$$

Let's watch

Add an LED to the output



Mix it up

- We've used a red LED quite a bit though
 - Already know an appropriate resistor to use
 - Done this several times already



Blue LED

- Assume 6 V output
- Blue LED has forward voltage of 3.2 V
- Limit current to 20 mA



Blue LED

- Assume 6 V output
- Blue LED has forward voltage of 3.2 V
- Limit current to 20 mA

- What resistor do we need?
 - Remember, V = IR, so R = V/I

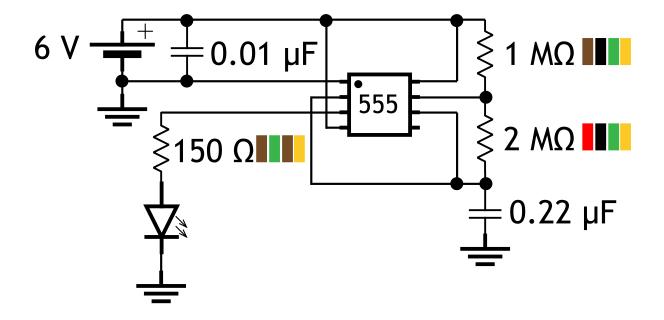
Blue LED

- Assume 6 V output
- Blue LED has forward voltage of 3.2 V
- Limit current to 20 mA

$$\frac{6V-3.2V}{20mA}=140\,\Omega$$

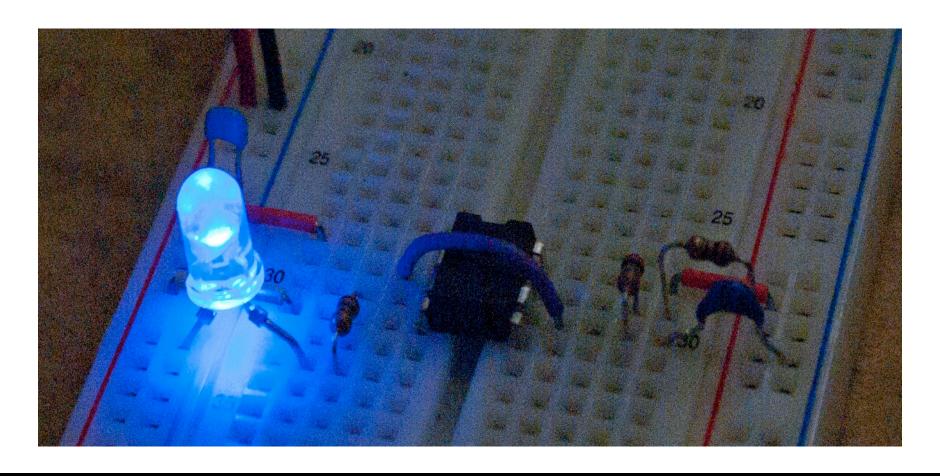
• Closest we've got is 150 Ω

Let's add that





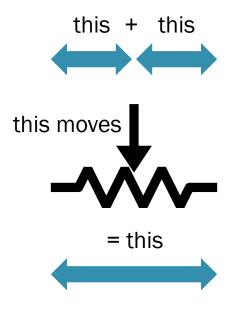
Let's add that





Potentiometer

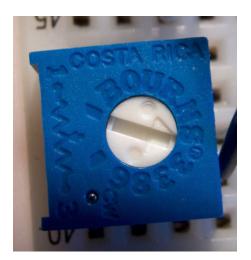
- Frequently used as a variable resistor
- Like a resistor but with an extra terminal





Potentiometer

All kinds of ways to move that center terminal



http://www.flickr.com/photos/ericsbinaryworld/12155374/



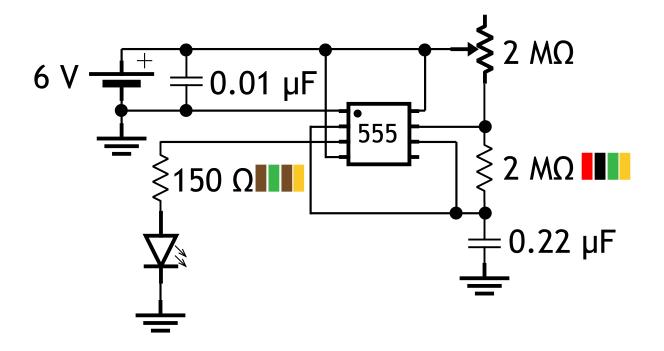
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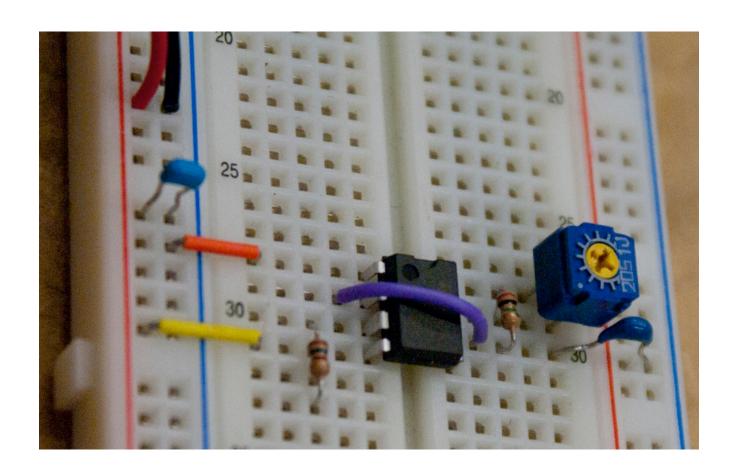


Let's add one





Let's add one





Turn the pot

- Watch the LED blink at different rates!
- Also could have used this to set the output of Week 2's voltage regulator



That's it for tonight

- Next week
 - More digital logic
 - Using logic gates
 - Counting!
- Keep this project together for next week
 - We'll use it in next week's project

